

## **A Battle of Bones – Event pack.**

Welcome to the first Age of Sigmar event run by Harlow Games Club, hosted by BonesCon 2019.

The event will have 16 seats.

### **1. Point level, rounds & timing.**

The event will be played at the 2000-point level with 400 points of allies allowed. It will be a 3 round event and the timing will be as follows –

9-9:30AM – Registration  
9:30 – 12:00AM – Round one  
12:00AM – 13:00PM – Lunch  
13:00PM – 15:30 – Round 2  
16:00 – 18:30 – Round 3  
18:30 – 19:00 – Prizes.

If people's games finish sooner than the two and a half hour round time we will be able to go on lunch early, or start rounds sooner etc.

The Primary win condition will be Major/minor wins. If we have two players tied on both Major & Minor wins strength of schedule will be used as the primary tie breaker.

### **2. Painting & Conversions**

The event will require a fully painted force, conversions are allowed with confirmation, please contact me (Aaron Wilson) to confirm they're allowed for the event.

### **3. Scoring**

The primary win condition for the event will be tournament points. The scoring will be as follows –

30 TPs for a Major win  
15 TPs for a Minor win  
10 TPS for a Draw  
5 TPs for a Minor loss  
0 TPs for a Major loss

The primary tiebreaker for the event will be strength of schedule.

### **4. Battleplans, Realms & Realmscapes**

You can expect to play any of the 12 battle plans which can be found in the GHB 2018. We will be playing in realms and all the realm spells from that realm will be available via malign sorcery, as well as the command traits & spell from the core rule book.

Realmscape features will not be used for the event.